

**THE DEVELOPMENT OF THE INTERACTIVE LEARNING MEDIA
ON JAVANESE LANGUAGE SUBJECT WITH FOCUS ON
INTRODUCING AKSARA JAWA FOR STUDENT CLASS IV
ELEMENTARY SCHOOL**

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ABSTRACT

The research was purpose to developing the interactive learning media on Javanese language subject with focus on introducing aksara Jawa, and also to know eligibility of this media on learning media javanese language subject with focus on introduction aksara Jawa.

This research include in type of *Research and Development*. The step to process developing interactive media are 1) Analysis, 2) Design, 3) Developing, 4) Implementation, and 5) Testing. The testing was done by alpha testing, it is a validation by experts judgement who experts on media and experts on material, beta testing it is a testing by student. After alpha testing was done and the result of validation meet the eligibility criteria for interactive learning media. Then we can perform beta testing, it is testing to know eligibility of media when tested to the field. This research helds at Elementary School on Banaran, Galur, Kulon Progo, Yogyakarta class IV and involving 59 students. Methods used to collect data is giving questionnaire, after that the data were analyzed with descriptive analysis technicque by change the data of the average score into interval eligibility score.

The result of this research was show that validation rating on developing interactive media from validator media experts is 4.19 on eligible category, then from validator material experts get score 4.56 in very elgible category, while score from students is 4.59 on very eligible category. Base on the data we can conclude that interactive learning media on Javanese language subject with focus on introducing aksara Jawa have been made with eligble to use in learning media for student class IV in Elementary school.

Key : Development, interactive learning media, eligibility