

**AN INTERACTIVE LEARNING MEDIA
OF SPREADSHEET SOFTWARE
FOR THE 11th GRADE STUDENTS
OF SMA NEGERI 2 WATES**

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ABSTRACT

This research is conducted to develop an interactive learning media of spreadsheet software and to know the validity percentage of the media.

The researcher used research and development method to be conducted in this research. This research was taken on SMA Negeri 2 Wates. The subject of this research was the students from two classes which are XI IPA 1 and XI IPS 2. The object of this research was an interactive learning media of spreadsheet software which was developed using Macromedia Flash Profesional 8. The data collection method that the researcher used was observation and questionnaire, then the data analysis technique was descriptive qualitative analysis technique.

The alpha testing that was conducted by the media expert showed 97.67% of validity percentage while the content expert showed 81.82%. The beta testing which was conducted by user showed 81.67% of validity percentage, so the learning media developed is to be considered as very good.

Key words: learning media, spreadsheet.